### Secondary

<table>
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<th>FOUNDATION COURSE [SCHOOL, AIE, TAFE or OTHER RTO]</th>
<th>UNDERGRADUATE [AIE, TAFE or OTHER RTO]</th>
<th>TERTIARY</th>
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| CII 3D Animation Foundations CUA20215* | DIPLOMA  
  - Diploma Screen and Media: CUA51015*  
  - Diploma Program in Game and VFX  
  - Game Art & Animation (AIE) | UNIVERSITY of SOUTH AUSTRALIA |
| CII Game Programming Foundations ICT20115* | | UNDERGRADUATE |
| CIII in Screen and Media CUA31015*  
  - Visual Effects  
  - Screen & Media Virtual Reality & Game Design  
  - Game Art Foundations | ADVANCED DIPLOMA  
  Advanced Diploma Screen & Media: CUA60615*  
  - CGI and Visual Effects  
  - Game Art  
  - 3D Animation & VFX for Film | POSTGRADUATE |
| CIV in Screen and Media CUA41015*  
  Note: CII, CIII and CIV may be done as part of SACE* | ADVANCED DIPLOMA 10702NAT*  
  - Game Art & Animation (AIE)  
  Year 12 or equivalent required  
  [Some RTO’s require a portfolio] | GRADUATE CERTIFICATE:  
  Compositing and Tracking  
  or Dynamic effects and Lighting |

### Tertiary

- **BACHELOR OR FILM AND TELEVISION**  
  [ATAR required]  
  - VFX Specialisation  
  3rd year of UniSA Media Arts Degree  
  [spaces limited, showreel required]  
  - 2 x 4.5 unit [quarter load] electives delivered at RISING SUN PICTURES  
  - VFX Specialisation is delivered at RISING SUN PICTURES  
  - NOTE: Advanced Diploma students receive 1.5 years credit towards the UniSA Media Arts degree

### Note:

- CII and CIII courses provide excellent foundations into both VET and Higher Ed training pathways.  
  ° These nationally accredited courses can contribute to SACE completion and application to university courses.
- School students should talk with their careers counsellor to find out which study options are available and best suited to them.
- A CIV course is the minimum certificate recognised to provide students with a direct pathway to university studies.
- * Indicates National Training package code.
- VET is Vocational Education and Training.
- ATAR [Australian Tertiary Admissions Rank] is based on rank, not performance.
- Have questions? Contact learn@rsp.com.au or visit rspedu.com.

### Typical Pathways:

- Yr 12 + required ATAR → UniSA B. Film and Television → end of second year you can apply for VFX Specialisation for 3rd year.
- Don’t have the required ATAR or a CIV qualification?  
  - Advanced Diploma Screen and Media → UniSA B. Film and Television [1.5 year credit towards degree] → apply for VFX Specialisation for 3rd year
  - Advanced Diploma → UniSA Postgraduate Certificate [Comp and Tracking or Dynamic Effects & Lighting]
- Other relevant degree → UniSA Postgraduate Certificate [Comp and Tracking or Dynamic Effects and Lighting]